

the road to the right. Here also is the Two Brewers (a Trust House). A modern Gothic church (with a particularly fine lichgate), a manor-house, and scattered houses make up the village.

#### Walk 10b

#### BACK TO RICKMANSWORTH ( $5\frac{1}{2}$ miles).

From the Windmill take to the path on the common (right of the tall fir) by which the inn was reached, and ignoring all forks and cross-paths, keep to this path. In 350 yards it enters a wood of fir and pine and beech, and in another quarter of a mile reaches THE POND OF THE TWELVE APOSTLES.

Bear right, round the pond, to the track which borders the Common. Crossing the facing stile, bear forward over two fields and through a gate into a lane. Continue *forward* here (to the right is Penman's Green), past the Cart and Horses, and the houses of Common Wood (1 mile) to COMMONWOOD COMMON.

Descending by the left-hand road, cross the facing stile in the Buck's Hill lane, and bear up beside the hedge of two fields and by an enclosed path to a sports-field. Carry on over the right-hand stile, and *left*—along to SARRATT VILLAGE ( $1\frac{1}{2}$  miles).

The lane opposite leads to Church End.

For the fieldpath way, turn right, past the Cricketers, and, on reaching the end of the white fence, strike left up to an enclosed path. Follow this path to a stile, and carry on beside the left-hand hedge. Continue forward by the fringe of Sandfield Wood, over the drive, through a swing-gate, round the corner of a copse, and so by the straight-cut path to Church End ( $2\frac{3}{8}$  miles).

Here turn down by the left-hand end of the almshouses, and after 90 yards (where the road bends right) cross a gateside stile in the corner. Follow down to another stile a little to the right. From this continue forward up the

ridge—with views over the Chess Valley again—and past the New Model Farm (the path has gone in this field—the stile on the far side is a little to the right of the farm). Carry on straight ahead through two more fields (long ones), out into Solesbridge Lane by New Cottages ( $3\frac{1}{4}$  miles).

Continue over the stile opposite and forward by a *path* (ignore the straight track on the left) that runs straight ahead through Micklefield Hall Poultry Farm into a lane flanked by Beechengrove Wood.

Turn left at this lane, and after 300 yards left again over a stile (by a gate). Continue *forward* by a path that cuts off a bend. Reaching the lane again, take to the facing path, which leads to a wood (the House Plantation of Loudwater) and carries on into a narrow lane between banks ( $4\frac{1}{4}$  miles). Turn left here, then, after 100 yards, right. Carry on over the Chess and after another 120 yards to the path that runs through Rickmansworth Park to the railway station ( $5\frac{3}{8}$  miles)—the path and the Lime Walk of the outward course of the ramble.

There is an alternative way back to Rickmansworth. After crossing the Chess turn left off the road and return by way of the east side of Rickmansworth Park. This adds about a mile to the walk.